



BuzzEdit[®]

The Power to Create Beautiful Embroideries

Quick Start Guide

Version 3

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*Thank you and we hope
you enjoy BuzzEdit*

BuzzEdit

Quick Start Guide

Version 3

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BuzzEdit[®] 3 Quick Start Guide for Windows[®].

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1 - Getting Started



Installation

The BuzzEdit Installation CD browser should start automatically when the CD is placed in the CD drive. If it does not start automatically after a few minutes, you can start it manually by double-clicking the file **setup.exe** located in the root folder of the installation CD. Once started, follow the on screen instructions to install BuzzEdit and the BuzzEdit video tutorials.

Authorize BuzzEdit

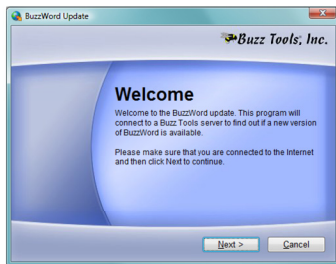
In order to use BuzzEdit beyond the evaluation period, it must be authorized by entering the serial number and key which are located on the inside of your BuzzEdit software kit. If you ordered your software by download, these were emailed to you with your installation information.

Start BuzzEdit and on the initial dialog, click **Authorize**. On the *Authorize* dialog, enter the serial number and key exactly as they were given to you.

NOTE Do not lose your serial number and authorization key as these are required to reinstall your software.

Update BuzzEdit

Due to product release cycles, installation CD's may have an earlier version of the software then is available on our website. Therefore, at the end of the BuzzEdit installation, the software automatically launches the **Check For Updates** command.



We recommend you permit it to check for updates and apply them to your software so that you can enjoy any new features and obtain the latest bug fixes.

Following installation, you should check monthly for updates. To do so choose **Help > Check for Updates** from within the software or visit www.BuzzTools.com/updates/downloads.asp

Install Trial Software

The BuzzEdit Installation CD includes links to trial versions of many Buzz Tools software programs. To install the trial software, use the installation CD browser and follow the on screen instructions.

Trouble-shooting Installation or Startup

If you have trouble, try the following:

- See the BuzzEdit ReadMe file, installed in the same folder as BuzzEdit, for important late breaking information.
- Check the back of the installation CD and clean off smudges or fingerprints with a soft cloth, if required.
- Exit from all other applications and disable any virus-protection applications before reinstalling.
- Restart your computer, and then restart BuzzEdit.
- See if information about your issue is in the Buzz Tools knowledge base. The online knowledge base is the same information used by our technical support team and is available online at www.BuzzTools.com/answers.

Register!

Please register your software so that Buzz Tools, Inc. can continue to provide you with the highest quality software, offer technical support, and inform you of new BuzzEdit developments. In addition, some special offers and serial number lookup services are available only to registered users. To register your software, visit register.BuzzTools.com and complete the online form.

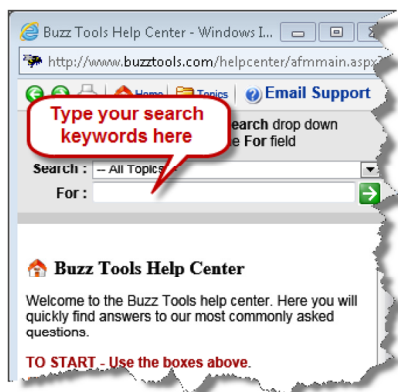
Getting Assistance and Help

This guide assumes you have a working knowledge of your Microsoft® Windows operating system and its conventions, including how to use a mouse and standard menus and commands. For help with these items, please see your Microsoft® Windows documentation or a beginning Windows book which can be purchased at any computer store.

Technical Support

If you are having difficulties with BuzzEdit:

- **Read your Quick Guide and the program help carefully.**
- Learn the program better by using the resources described in this quick start guide.
- **Install the latest updates.** If your computer is connected to the Internet, choose **Help > Check for Update**. BuzzEdit automatically looks for program updates and asks you if you would like to install them.
- **Contact your local dealer.** If your problem is not addressed in the manual or online help, contact your local Buzz Tools® dealer for advice.
- **Visit us on the web.** Check our online answer pages at: www.BuzzTools.com/answers. If you don't find an answer to your question, you may E-mail our support staff from the link provided at the top of the answers page.



Remove BuzzEdit

To remove BuzzEdit from your computer do the following:

- 1 From the Windows Start menu, select **Settings > Control Panel**.
- 2 From the control panel, double-click the Add/Remove programs icon. The *Add/Remove Programs Properties* dialog box opens.
- 3 Using the scroll bar, locate the program name **BuzzEdit** and click on it to select it.
- 4 Click **Add/Remove....**
- 5 On the *Confirm File Deletion* dialog box, click **Yes**.

2 - BuzzEdit® Workspace Overview



When you start BuzzEdit®, the *BuzzEdit Welcome* dialog box opens. Choose to open an existing design or start a new design. After you select one of these options, the main application window opens, which is called the *BuzzEdit® workspace*. The BuzzEdit® workspace displays designs in three different windows, each presenting a different view of the design (**Figure 3**). They work together to allow you to select and manipulate runs of stitches. Although you have three separate views of a design, you are still only working on one design per workspace.

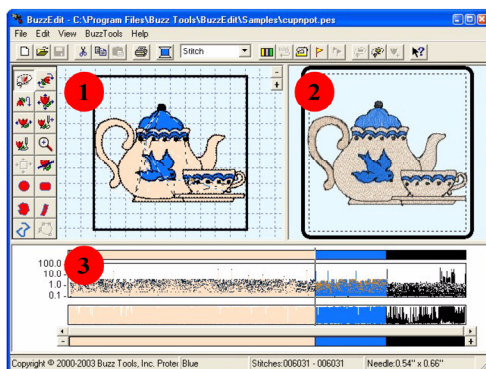


Figure 3 BuzzEdit® Workspace.

- (1) *Stitches-in-Space Window*
- (2) *Stitches-in-Space Reference Window &*
- (3) *Stitches-in-Time Window*

To change the relative size of the three windows, drag on the vertical and horizontal bars separating them.

To work on multiple designs at the same time, you can open several BuzzEdit® workspaces (**File > New Workspace** command). You can cut, copy and paste pieces of designs from one workspace to another.



BuzzEdit® Windows

The BuzzEdit® Workspace includes the following windows.

Stitches-in-Space Reference Window

The *Stitches-in-Space Reference* window (or Space Reference window) is the visual reference for a design and shows how the design will look when sewn (**Figure 4**). The Space Reference window always shows the entire design, even when only a small area of the design is shown in the Stitches-in-Space work window. The area of the design that is currently being displayed in the Space window is surrounded by a dotted line.

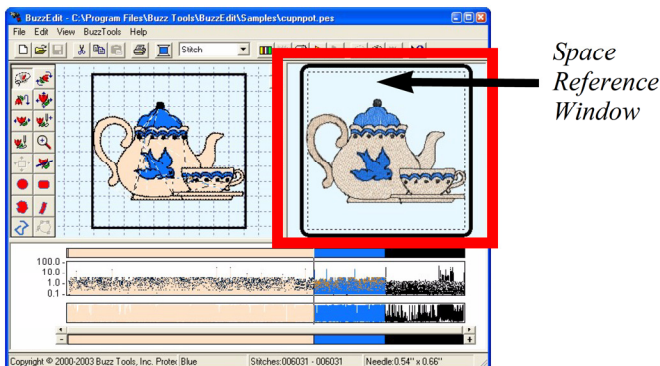


Figure 4 Use the *Space Reference* window as a visual reference for your design.

Stitches-in-Space Work Window

The *Stitches-in-Space Work* window (or Space window) is the spatial work area. It contains tools for manipulating your design in space, such as tools to move and rotate along with tools for creating stitches. (**Figure 5**).

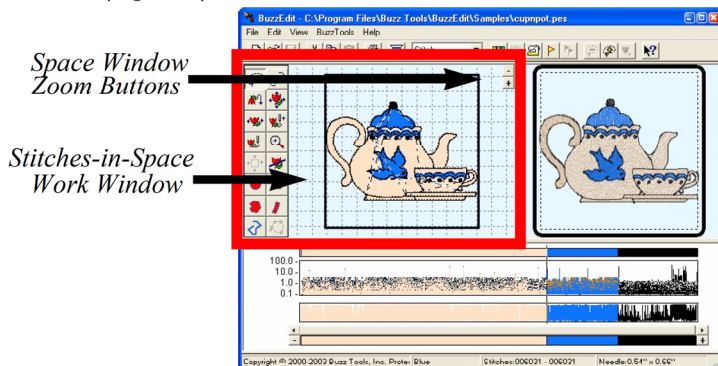


Figure 5 Use the Space window to manipulate the selected stitches in your design. If you have zoomed into an area of the design, only the zoomed in area will display here.

Zooming In Space

You can use the scroll bars on the Space window to move the area of the design that is displayed. The zoom buttons located in the upper right corner of this window cause the current selection to zoom in or out.

In addition, you can use the Space Reference window to zoom in on a portion of the design in the Work window. To zoom in, hold down the primary mouse button, which is usually the left mouse button, and drag out a rectangle around the region of interest (**Figure 6**).

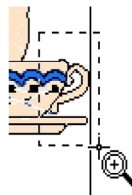


Figure 6 Zoom in on a portion of the design.

Stitches-in-Time® Window

Along the bottom of the workspace is the patented *Stitches-in-Time® Window (or Time window)* which shows the design as it is stitched out in time (**Figure 7**).

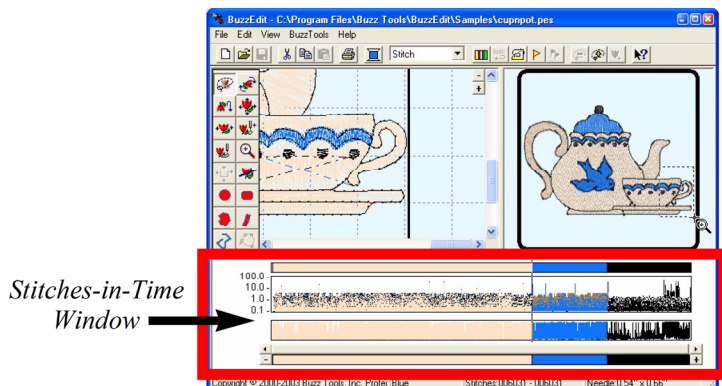


Figure 7 The Stitches-in-Time window displays the stitches of the design horizontally from the first stitch to the last.

The Time window allows you to analyze various aspects of designs, and gives powerful and easy ways to select various areas a design. Horizontally, the stitches are displayed from left to right in the order in which they are sewn. Various properties of the stitches are displayed in the form of graphs.

The Stitches-in-Time graphs include:

- **Multiple Section Bar** - Shown only for multiple section and multi-hoop designs.
- **Stitch Color Bar**
- **Stitch Angle Graph**
- **Stitch Length Graph**
- **Time Reference Bar**

For more information on the time graphs and how to use them to analyze your designs, please refer to your BuzzEdit Manual which is opened from the **Help > BuzzEdit User's Manual** command.

Zooming In Time

Drag along the very bottom of the Stitches-in-Time® window (the Time Reference bar) to zoom in on an area (**Figure 8**).

Once you have zoomed in on a subset of stitches, you can use the scroll bar to move forward and backward in time and change what is displayed in the Stitches-in-Time® graphs. The scroll bar button indicates which stitches in the Reference bar are displayed in the other Time graphs. Scrolling the Time window does not change what is displayed on the Stitches-in-Space windows.

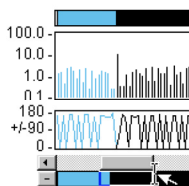


Figure 8 Zoom along the reference bar to zoom in on an area.

3 - Learning to use BuzzEdit



BuzzEdit is an easy and powerful design editing program. You may need to invest some time learning the program and the following resources are provided to assist you.

The BuzzEdit User's Manual

The BuzzEdit User's manual was installed onto your computer at the same time you installed the software. To open the PDF manual, use the BuzzEdit command **Help > BuzzEdit User's Manual**. The manual is in PDF format and requires a PDF reader such as Adobe Acrobat (free download from adobe.com). The manual includes the following information:

- **BuzzEdit Basics:** General information on the BuzzEdit workspace, how to select stitches and how to adjust your selections.
- **Manipulating Stitches:** How to change stitch attributes, basic editing (cut, copy, paste), design editing tools, converting design formats, stitch editing and how to reorder the stitches in a design.
- **Creating Stitches:** Includes digitizing basics, how to create objects or holes in a design, and how to edit objects.
- **Automatic Design Wizards:** Includes information on the create wreath wizard, the create border wizard and basting stitch creation.
- **Multiple Section Designs:** Includes general information on Multiple Section designs, BuzzEdit manager files, the Multiple section bar and more.
- **Multiple Hoop Designs:** Includes information on creating Multi-Hoop designs, automatically splitting oversized designs into multi-hoops, managing hoop sections, printing templates and tips for better multi-hoop designs.
- **Shortcut Keys:** Shortcut keys for common commands

The BuzzEdit User's Manual may be viewed on your computer or printed for easy reference.

BuzzEdit Video Tutorials

BuzzEdit includes several video tutorials on the installation CD to help get you started.

The following “How To” video tutorials are available:

- The BuzzEdit workspace
- Open a design from Buzz Tools or BuzzXplore into BuzzEdit
- Selecting objects vs. selecting stitches in space
- Selecting stitches in time and changing thread colors
- Stitch editing
- Creating repeated borders
- Creating wreaths
- Insert basting stitches
- Multi-Hoops and auto splitting
- Hoops - Choosing built in hoops and creating custom
- Slice tool usage
- Digitizing - Creating shapes and appliques

To view the video tutorials supplied on the installation CD, insert the CD into your CD drive and use the CD browser to locate and launch the video tutorials.

If you purchased a download version of the software, you can view the video tutorials on the web at www.BuzzTools.tv

NOTE For the most up-to-date video tutorials on BuzzEdit and other Buzz Tools programs, always go to www.BuzzTools.tv

BuzzEdit Command Reference

The BuzzEdit command reference provides information on specific commands and their functions. For more topic oriented information, refer to the PDF User's Manual.

To access the program command reference, first open BuzzEdit and then choose **Help > Command Reference**.

The program help includes:

- **General Information:** Information such as system requirements, authorization and removal.
- **Shortcut Keys:** Shortcut keys for common commands
- **Command Reference:** Detailed information about all the commands available in BuzzEdit.
- **Getting Help:** How to get additional help and technical support
- License agreement and Copyright Information

Appendix A - Shortcut Keys



The following shortcut keys provide fast access to commonly used commands and digitizing options.

General

To Do This	Shortcut
Help	F1
What's This (Context Sensitive Help)	Shift + F1
New Design	Ctrl + N
Open Design	Ctrl + O
Insert Design	Ctrl + I
Save Design	Ctrl + S
Print Summary	Ctrl + P
Exit	Alt + F4

Editing

To Do This	Shortcut
Undo	Ctrl + Z
Redo	Ctrl + Y
Cut	Ctrl + X
Copy	Ctrl + C
Paste	Ctrl + V
Delete	Delete
Select All	Ctrl + A
Select None	Escape
Select Next Lassoed	Ctrl + L
Select Previous Lassoed	Shift + L
Insert Section Break	Ctrl + Enter

To Do This	Shortcut
Change to Jump Stitch	Ctrl + Shift + J
Change to Normal Stitch	Ctrl + Shift + S

Automatic Design Wizards

To Do This	Shortcut
Create Continuous Border	Ctrl + B
Create Wreath	Ctrl + W
Insert Basting Stitches	Ctrl + Shift + B

Digitizing

To Do This	Shortcut
Create Rounded Node (Custom Shape and Open Path Tools)	Right Click
Create Straight Node (Custom Shape and Open Path Tools)	Left Click
Remove Node (Custom Shape, Open Path and Column Tools)	Backspace
Create Symmetrical Shape (Ellipse and Rectangle Tools)	Ctrl while dragging shape
Change Objects Properties (Edit Object Tool)	Right click center of object
Change Node Type (Edit Object Tool)	Right click existing node
Add New Node (Edit Object Tool)	Right click path away from existing node

Space & Time

To Do This	Shortcut
Go to start of design	Home
Go to end of design	End
Select next color	Tab
Select previous colors	Shift + Tab
Select from stitch cursor to beginning of design	Shift + Home
Select from stitch cursor to end of the design	Shift + End
Add next stitch to the end of the current selection	Shift + Right Arrow
Remove last selected stitch from current selection	Shift + Left Arrow
Add previous stitch to beginning of selection	Ctrl + Left Arrow
Remove first selected stitch from the current selection	Ctrl + Right Arrow
Insert section break	Ctrl + Enter
Cancel mouse action [applies to space tools and drag / drop in Time]	ESC while dragging
Restrict Space Move tool to horizontal	Shift while dragging
Restrict Space Move tool to vertical	Ctrl while dragging

Appendix B - Glossary



This glossary contains general terms used in this Quick Start Guide, the command reference and the BuzzEdit User's Manual.

Design Area

The design area is a rectangle in BuzzEdit® within which you can place stitches. For single-hoop designs, the design area is the same as the hoop rectangle. For multiple-hoop designs, the design area covers the area of several hoops.

Ghost Color

Ghost Color is the screen color used to display the stitches of a design that are not part of the current selection. The deselected stitches are only displayed in the ghost color when other stitches of the design are selected. Selected stitches are displayed in their correct colors.

Hoop Frame

The hoop frame is the physical hoop with mounting bracket. It may be a multiple-position hoop and it may mount on more than one side.

Hoop Indicator

The hoop indicator shows where you can place stitches in the Stitches-in-Space window. It is shown in BuzzEdit® in black for a single-hoop design and in red for a multiple-hoop design.

Hoop Section

The hoop section is that part of a multiple-hoop design that sews into a particular hoop position.

Jump Stitch

Jump stitch refers to the movement of the embroidery machine hoop without any needles penetrating the fabric. It is generally used to get from one area of a design to another area.

Multiple-Position Hoop

A multiple-position hoop is a large hoop that can be mounted to an embroidery arm in any number of positions in order to reach different areas of the fabric.

Run of Stitches

A run of stitches is a consecutive group of stitches.

Stitch Angle

The stitch angle is the angle of the stitches in an area.

Stitch Density

Stitch density refers to the number of stitches per inch. The higher the stitch density chosen, the more stitches will be used within that defined area.

Stitch Direction

Stitch direction refers to the angle of the stitches in relationship to the top of the design.

Stitch Length

Stitch length is the length of the stitch from one needle penetration to the next.

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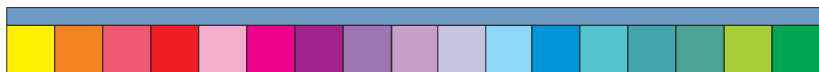
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Notes:





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